



4-Way/ VFS Friday 23rd August – Monday 26th August

Discounted Registration ends: 1700 hrs Wed 21st August

Registration closes: 1700 hrs Fri 23rd August

Competition Brief at: 1900 hrs Fri 23rd August

Competition Draw at: 2000 hrs Fri 23rd August

8-way / Artistics / Speed Friday 30th August 2013 – Monday 2nd Sept

Discounted Registration ends: 1700 hrs Wed 28th August

Registration closes: 1700 hrs Fri 30th August

Competition Brief at: 1900 hrs Fri 30th August

Competition Draw at: 2000 hrs Fri 30th August

We hope you enjoy the Competition! Stay safe!

Meet Information



CCI: Noel Purcell **Meet Director:** Hannah Swallow

Chief Judge: Kate Charters

Dropzone Direct Tel : 01652 648837

Email : DZ@skydiving.co.uk

The following information is provided to help you help us run a safe and efficient competition. The 4-Way FS event is always busy, and we rely as much on you, the competitor, as we do our own staff to ensure that the competition runs smoothly.

Please take some time to read this booklet and familiarise yourself with how we intend to run the event.

Registration Info

Your team captain should have emailed in the Team entry form in advance, but when you arrive on Friday ALL competitors MUST go to Reception for the following:

- Sign the Indemnity form (if not done so in advance)
- Pay the registration and rounds (if not already paid in advance)
- Find out whether you need a kit & docs check – we now use a computerised manifest and it is essential that all jumper details are up-to-date to allow smooth manifesting
- Obtain your Sporting Licence sticker (where applicable)

You MUST bring ALL your documentation with you, even if you do not think you require a check –

- Valid BPA membership card (please see the BPA rule book for requirements for Open competitors)
- FAI Licence with relevant sticker for your discipline (eg FS1, FF1 etc)
- **Up-to-date** Log Book
- BPA declaration of Fitness Form
- 2013 Sporting Licence (AAA/Senior only)
- Reserve Docs

Kit & Docs checks will be required for all competitors who

- Have not jumped at Hibaldstow since 1st April 2013
- Have had a reserve repack since their last kit check at Hib
- Have an out of date Hibaldstow tag on their rig
- Have out of date details on our computer system!

Staff will be available for kit checks on Friday evening, however if you arrive late at night then please be prepared to get up early to allow time for this in the morning before the first lift takes off – once the competition has started all our staff are busy!

If your team has not pre-registered then please collect Entry Forms from reception.

Teams must be fully registered by 17:00 on the Friday. Please note, all teams registering prior to 1700 hrs on the Wed prior to the start of the competition will be eligible for a discounted registration fee.



Landing areas

The landing area is in the middle of the airfield near the wind sock. **Left hand circuits** should be observed for the landing area (the white arrow sets the landing direction). Please do not cross the runways below 1000ft, with 3+ aircraft flying things will be busy. Please be observant under canopy. Once you have landed, a bus will bring you back to the buildings – you don't have to walk. If wind conditions allow, we will be using BOTH runways to speed up the aircraft turnaround when on the ground. Therefore, **EXPECT TO BE LANDING IN THE CENTRE LANDING AREA** and **NOT** in front of the buildings.

KIT AND EQUIPMENT

Please ensure that all kit has been inspected and tagged by centre staff. BPA regulations state that helmets, visual altimeters and knives **MUST** be worn. (Visual altimeters may be worn on kit leg straps if you do not want to wear one on your wrist).

VFS competitors, please note that all rigs must be “freely friendly”, at the discretion of the CCI.

Camera Helmets ALL require a single point cutaway system & must be checked by the CCI Noel Purcell and may only be worn by those with a C-Licence and above.

Full Face Helmets In accordance with BPA regulations, full-face helmets may only be worn by B -Licence and above jumpers.

DZ ORIENTATION BRIEFINGS

All competitors not familiar with the operation or DZ at Hibaldstow are expected to attend a DZ briefing to familiarise themselves with all aspects of the competition before jumping. Please see a member of Staff on Friday evening or early on Saturday morning who will organise a DZ briefing for you.

Mock ups and Creeper Pad

There are **TWO** mock-ups on the same set of blue stands over near the packing shed entrance. Please use them instead of the aircraft to door jam! The creeper pad is located in front of the main classrooms.

BUSES

There will be several buses to take you to the aircraft or pick you up from the main landing area. The buses are numbered, please make sure that you board the correct bus for the correct aircraft. If you miss your bus you will miss your aircraft and your team will score zero for that round, so please be on time for your bus. Ensure you have been checked out and have your chest and leg straps secure. There is a bus stop at the landing area, buses will constantly be picking up jumpers, you don't need to rush to the stop.

AIRCRAFT

We will be running 3-4 Dornier G-92s. We have a Finist as a back up aircraft. The Dorniers are painted **BLUE, CAMO, WHITE, YELLOW** & white – please listen for your load colour & number and bus number.

Do not go into the aircraft hangar, this is for authorized staff only.

Aircraft loading

- Please load the aircraft as per the signs in the aircraft. 5 people to sit on the bench behind the pilot, 6 people to sit on the co-pilot bench, one person to sit between the benches up near the pilot, and no more than 3 people are to sit on the floor.
- Restraints must be used for take off up to 1000 ft, helmets must be worn for take off.
- Camera helmets, if not worn for take-off, must be restrained.
- Do not door jam the aircraft on the ground (we need to keep things moving!).
- Any team seen hanging, holding or touching the aircraft flaps will be **disqualified**.
- Please sit still in the aircraft until the red light is on, this will help the pilot.

It is important that all jumpers listen to the loader at the emplaning point.



SPOTTING LIGHTS

RED light means “*Stand By, Open Door, check spot*”,

GREEN light means “*Check the spot, exit if happy*”.

If the green light goes off ABORT the exit. Do NOT exit unless you have a GREEN light.

It is the nominated Jumpmaster’s responsibility to check the spot.

MANIFESTING AND FLIGHT LINE CHECKS

Please help the manifester by not hassling them! Future lifts will be marked on the white boards adjacent to manifest, and the TVs around the DZ, use those to check which lift you are on next.

The **Team Captain** from each team is to sign the manifest sheet to state that the team has been flight-line checked. PLEASE CHECK THAT THE CORRECT NAMES ARE ON THE MANIFEST FOR YOUR TEAM.

The nominated jumpmaster also signs to accept responsibility for the entire lift. Please ensure that kit is correctly fitted AND FASTENED **before** boarding the buses – the flight line checking area is at the main buildings, not at the bottom of the runway, this includes making sure leg straps are done up before boarding the buses.

Post-Jump Checking In

Due to the size of the event, DZ control is not easy. After you have landed, the **Team Captain** is to ensure that all team members (including the cameraman!) are safe. The **Team Captain** is then to check in with DZ Control once everyone is back safely. This will be much appreciated and will aid safety at such a large event.

CAMERAMEN

The downloading room is in the classroom next to the day room. We use a scoring system which has it's own computerised downloading stations. Team cameramen only need to download ONCE into the computer, follow the directions on the posters in the download room. There will be a briefing and familiarisation of the system for all cameramen **after** the main competition briefing and draw.

Pool cameramen are to get a packing ticket from each team they video, leave the ticket on your rig in the packing shed and it will be packed (inform the packers!). **All** camera helmets should have a single point cutaway system installed.

PACKING

Please do not leave kit, kit bags or clothes in the packing shed, it will be cramped enough. If you require a packer, please see **Karl Peart** in the main packing shed. Packing is £4/pack job. Pool cameramen will have their packing paid for by their teams – teams requiring pool camera should buy packing vouchers from the main office when registering for the competition – this costs an additional £5 per round plus registration.

Broadband and Wireless Internet Connections

We have wireless connections in the main bar area (called “*Skydive*”) and also in the bunkhouse (called “*Bunkhouse*”). These services are provided **unsupported**, for free, and “as is”. We are currently experiencing very low connection, there is nothing we can do with this at present so please do not hassle the staff about broadband or wireless issues.



SITE INFORMATION & FACILITIES

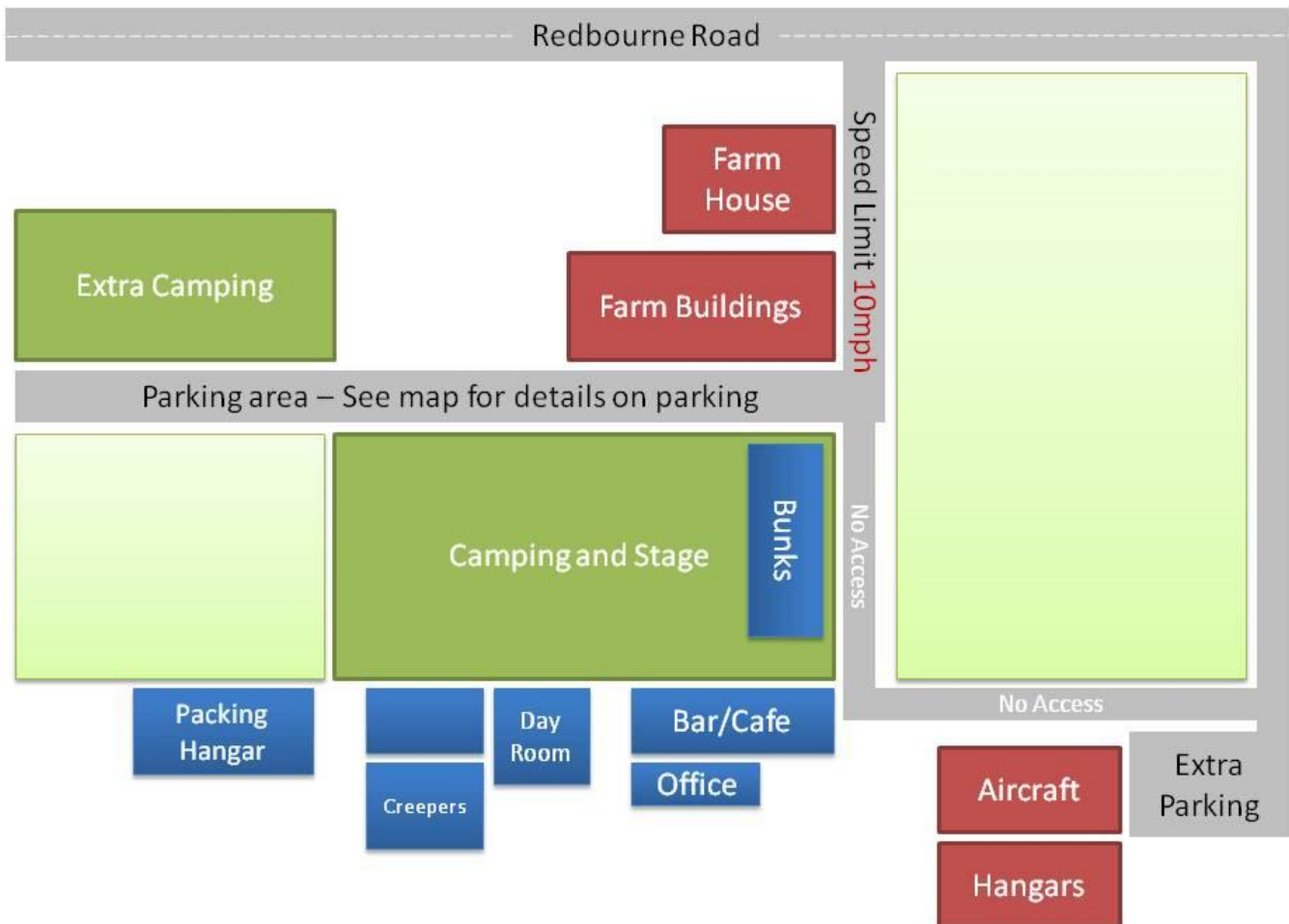
Parking and Caravans

Parking areas are available behind the green aircraft hangar and along the track behind the camping field. No cars are to be parked down the side track past the camping area, near the packing shed or centre buildings or on the camping area. Regulars may be aware of parking directly behind the camping area however there is not enough space here for everyone and space must be available for the farmer to move farm machinery along the track between parked vehicles - this is an active farm and Skydive Hibaldstow accepts no responsibility for damage to vehicles from farm equipment. **DO NOT** park along the hedgerow leading down to the centre buildings,

The speed limit past the farmer's house is 10mph – do not speed – any complaints from the farmer may result in disqualification!

If you wish to bring a caravan or camper on site please contact the office first. A pitch on the camping field will depend on space being available and also the condition of the ground. A limited number of electricity hook ups are available but cannot be guaranteed.

When walking between the main buildings around the main car park please keep to the designated pathways – do not walk on the aircraft taxiway.



In case of fire or emergency, the main rendezvous point is on the grassed area in front of the main buildings (across the concrete taxiway). Please assemble there while staff ensure everyone is safe.

Catering and Bar

The canteen will be open daily for breakfast, lunch and snacks. And don't forget the Burger Van behind the day room! An outside caterer will be providing food each evening. The bar will be open as soon as the last lift is in the air – **Drinking alcohol is not permitted while jumping is in operation before the bar opens.**

Finally...

Please keep litter to a minimum, tidy up after yourselves. Please do not leave belongings in the shower areas. Kit may be left in the day room or the downloading room (cameramen only), they are locked and alarmed overnight. In addition, please be considerate around the camp site and bunkhouse – this is a serious event and some teams may not appreciate all-night partying as part of their competition preparation! Thanks!

If you have any questions not covered in this info then please just ask... 😊